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# MISS SIRILUCK LEARTHIRUNSAP



# เมื่อขยับเมาส์ตัวyingเคลื่อนที่ตาม

Code Costumes Sounds

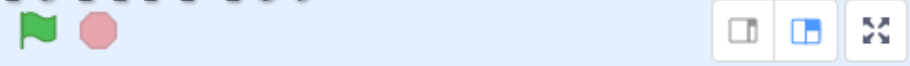
- Motion
- Looks
- Sound
- Events
- Control
- Sensing
- Operators
- Variables
- My Blocks

```

change color effect by 25
set color effect to 0
clear graphic effects
show
hide
go to front layer
go forward 1 layers
costume number
backdrop number
size
play sound pop until done
start sound pop
  
```

```

when green flag clicked
forever
  go to mouse-pointer
  go to front layer
  
```



Sprite: Sprite1 x: -192 y: 180

Show:   Size: 100 Direction: -112

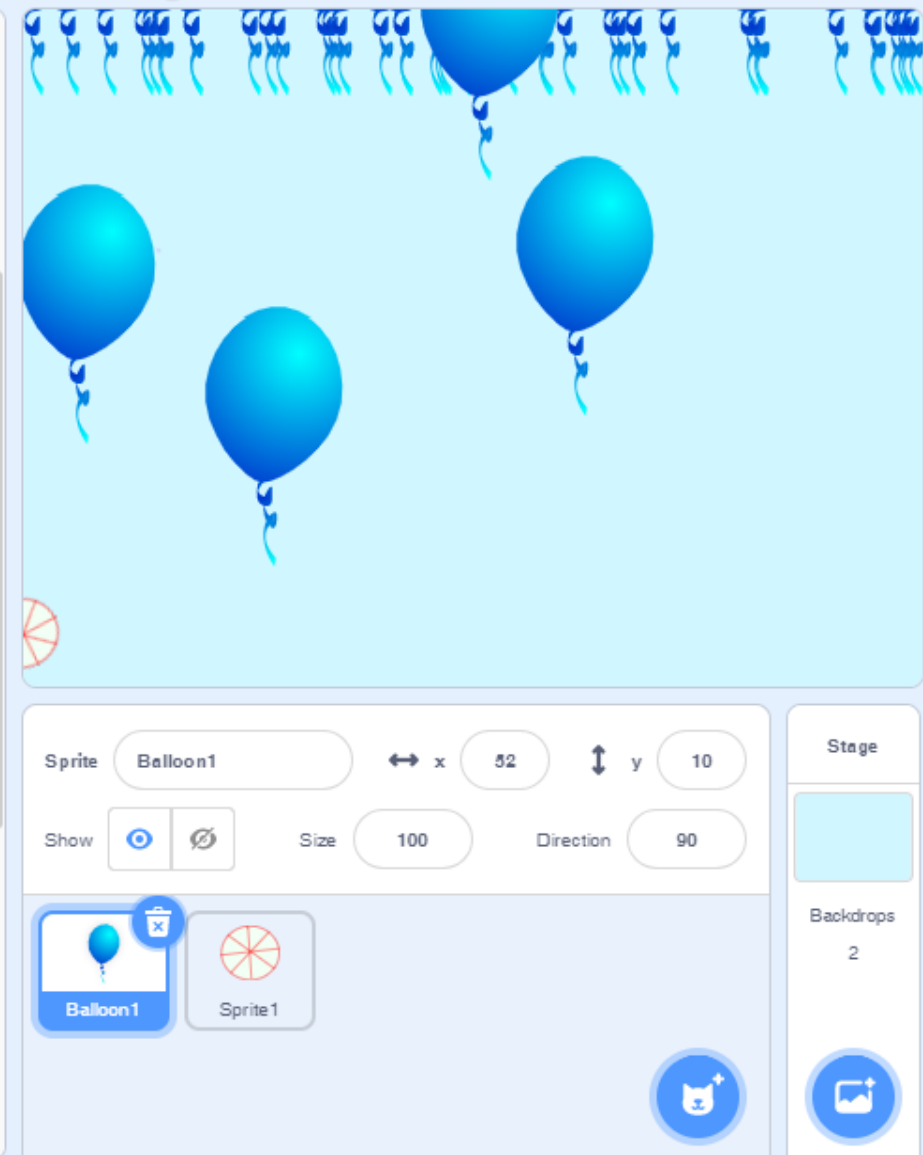
Backdrops: 2

Sprite list: Balloon1, Sprite1

# ถูกโปร่งลอยขึ้นจากล่างขึ้นบนโดยสุ่มตำแหน่ง

```
when clicked
  forever
    wait pick random 0.3 to 1 seconds
    create clone of myself

when I start as a clone
  go to random position
  set y to -180
  repeat until y position = 180
    change y by 5
```



# ลูกโป่งลอยขึ้นจากล่างขึ้นบนแล้วหายไป

Code Costumes Sounds

- Motion: change color effect by 25, set color effect to 0, clear graphic effects, show, hide, go to front layer, go forward 1 layers
- Looks: change color effect by 25, set color effect to 0, clear graphic effects, show, hide
- Sound: play sound Pop until done, start sound Pop
- Operators: go to front layer, go forward 1 layers
- Variables: costume number, backdrop number, size

```

when clicked
  hide
  forever loop
    wait pick random 0.3 to 1 seconds
    create clone of myself
  when I start as a clone
    go to random position
    set y to -180
    repeat until y position = 180
      change y by 5
    delete this clone
  
```



Sprite: Balloon1 x: -111 y: 180

Show: [ ] [x]

Size: 100 Direction: 90

Backdrops: 2



# ตุ๊กโปรงลอย สุ่มสี 200 ครั้ง

**Operators**

Motion: +, -, \*, /

Control: pick random 1 to 10

Sensing: > 50, < 50, = 50

Operators: and, or, not

Variables: join apple banana, letter 1 of apple, length of apple

```

forever loop
  wait pick random 0.3 to 1 seconds
  create clone of myself

when I start as a clone
  show
  change color effect by pick random 1 to 200
  go to random position
  set y to -180
  repeat until y position = 180
    change y by 5
  delete this clone
  
```



Sprite: Balloon1 x: -111 y: 180

Show:   Size: 100 Direction: 90

Backdrops: 2

Sprite list: Balloon1, Sprite1

# เมื่อเมาส์แตะตุ๊กโป่งเปลี่ยนสีและมีเสียง

Code Costumes Sounds

**Sound**

- play sound Pop until done
- start sound Pop
- stop all sounds
- change pitch effect by 10
- set pitch effect to 100
- clear sound effects
- change volume by -10
- set volume to 100 %
- volume

**Events**

- when clicked
- when space key pressed

```

hide
forever
  wait pick random 0.3 to 1 seconds
  create clone of myself

when I start as a clone
  forever
    if mouse down? and touching Sprite1 ? then
      start sound Pop
      switch costume to balloon1-b
      wait 0.2 seconds
      switch costume to balloon1-c
      wait 0.2 seconds
  
```



Sprite: Balloon1 x: -111 y: 180

Show: [ ] [ ] Size: 100 Direction: 90

Backdrops: 2

Balloon1 Sprite1